

Name: _____

Teacher: _____



Flash Animation Project Rubric

Outcomes: Create a Flash Animation that incorporates all of the following skills and tools: (*You are NOT limited to what is listed below; it is just a guideline to help you get started*)

Flash Skills and Tools

1. Objects turned into symbols
2. Proper use of Layers
3. Sound (*either dropped on stage or keyframed*)
4. Must have a minimum of 30 frames
5. Smooth Movement of objects
6. Some sort of Tweening (shape or motion or both)
7. Drawings are used and images have been imported into the library
8. Must have an appropriate design/ background scene
9. Purposeful: Clear message and makes sense. It may either tell a story or entertain.
10. Shows creativity and attention to detail

MUST WORK.....REQUIREMENT!

Scoring Guide:

Overall Setup and Understanding of Flash Skills and Tools: (0-80)

Student clearly understands how to use Flash. Student correctly incorporated all of the skills outlined above in an appropriate manner.

Score: _____

Project Works: (0-10)

Project *exported as a .swf* and works upon execution.

Creativity: (0-10)

Project is aesthetically pleasing to the viewer. It demonstrates thought, effort and ingenuity.

FINAL GRADE: _____